



This Record Certifies that

by _____
Player _____ RPGA # _____

Has Completed
Dusk
A Regional Adventure
Set in Highfolk



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

596 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

☛ **Death By Releshi:** Releshi feels very bad about decapitating you and has asked her friends in the Stone House adventuring company to make sure you have sufficient funds to pay for your *raise dead*. They have donated enough money that you receive a 25% discount on the monetary costs associated with this death.

☛ **Duty's Reward:** You have done as asked by the Council of Wisdom and have been rewarded. You may expend this favor to purchase one dwarven warhammer or suit of metal armor (*Races of Stone*) for normal cost.

☛ **Favor of the Hearth of the Unicorn's Heart:** You may expend this favor to gain the starred (*) access below, or use this favor as an Influence Point with the Church of Ehlonna.

☛ **Jye's Toy:** You have a small toy mouse stuffed with catnip with a bell on its tail. Releshi has asked you to give it to her cat Jye, should you see him.

☛ **Renae's Favor:** You may expend this favor to gain the starred (*) access below, or use this favor as an Influence Point with the Church of Ehlonna (usable in Highfolk town only).

☛ **Maegla's Blessing:** In your dreams, you feel infused by Maegla's faith. If you possess a soul orb from *HIG5-09 Twilight*, you may use its ability, or each of its abilities if it has more than one, an additional one time. If it has an ability that is used once per day, you gain an additional use per day.

☛ **Meritorious Service Recognition:** You have received a meritorious service recognition for one meta-organization to which you belong already from the following list: the Fifth District, the Rangers of the Vesve, and the Knights of the High Forest.

☛ **Splinterwaif Spellbook:** These spellbooks are printed on fibrous paper and bound in thorn-covered wood.

Spellbook A (APL 4): 1st – *mage armor*, *magic missile*, *ray of enfeeblement*; 2nd – *glitterdust*, *scorching ray*.

Spellbook B (APL 6): 1st – *silent image*; 2nd – *see invisibility*; 3rd – *fireball*.

Spellbook C (APL 8): 1st – *shield*; 2nd – *rope trick*; 3rd – *fly*; 4th – *Evard's black tentacles*.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ Masterwork dragonbone composite longbow (+3 Str) (Adventure, Draconomicon, 800 gp)
- ❖ Tiny longbow (Adventure, PH, 75 gp)
- ❖ Tiny short sword (Adventure, PH, 10 gp)
- ❖ *Wand of comprehend languages* (Adventure, DMG)*
- ❖ *Wand of guidance* (Adventure, DMG)*
- ❖ *Wand of lesser restoration* (Adventure, DMG)*

APL 4 (all of APL 2 plus the following)

- ❖ *Scroll of wracking touch* (Adventure, Complete Adventurer)
- ❖ Spellbook A (Adventure, see above, 365 gp)

APL 6 (all of APLs 2-4 plus the following)

- ❖ *Cloak of elvenkind* (Adventure, DMG)
- ❖ Large greatclub (Adventure, PH, 10 gp)
- ❖ Large hide armor (Adventure, PH, 30 gp)
- ❖ Large javelin (Adventure, PH, 2 gp)
- ❖ Spellbook B (Adventure, see above, 315 gp)

APL 8 (all of APLs 2-6 plus the following)

- ❖ +1 large greatclub (Adventure, DMG, 2,610 gp)
- ❖ +1 large hide armor (Adventure, DMG, 1,330 gp)
- ❖ Spellbook C (Adventure, see above, 515 gp)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

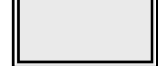
Starting TU

I TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL